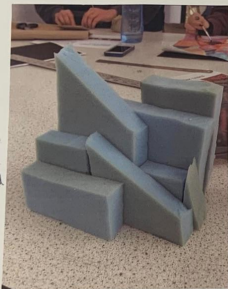


Bayley Bull's Portfolio

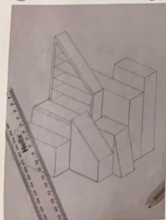
Chain Reaction Task



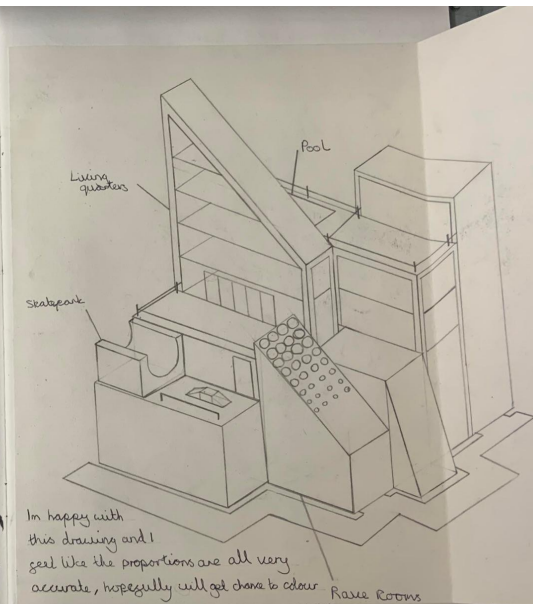
In this lesson we were given a sheet with phrases we had to choose from to make our final outcome, I chose 'to deconstruct' and 'to reconstruct'.



We had to find our materials in the fashion room and I found a foam board that I saw potential in, I cut it into random shapes and stuck it together with hot glue.

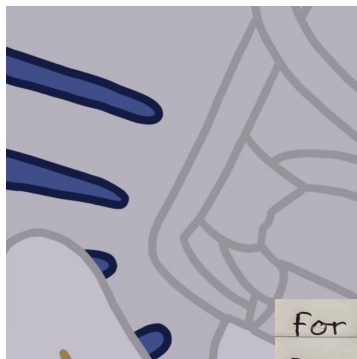
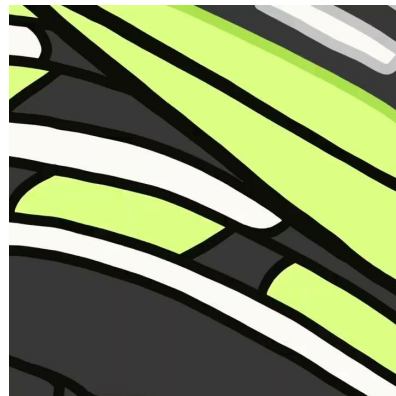
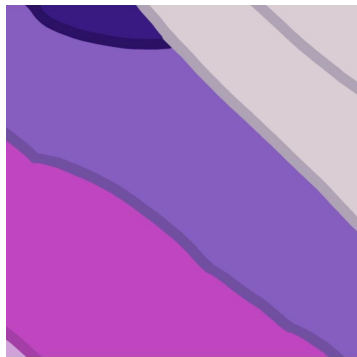


To take it a step further I drew my creation and as I was doing this I realised it looked like a futuristic building so I decided to add to that and design a penthouse mansion for unlisted. I've always enjoyed drawing accurate buildings like this.



I'm happy with this drawing and I feel like the proportions are all very accurate, hopefully will get done to colour.

In this project, I made a foam structure and went through the design process of turning it into a building



For this task, I digitally dress
zoomed in images of some
of my previous shoe designs
and made a stop frame
animation

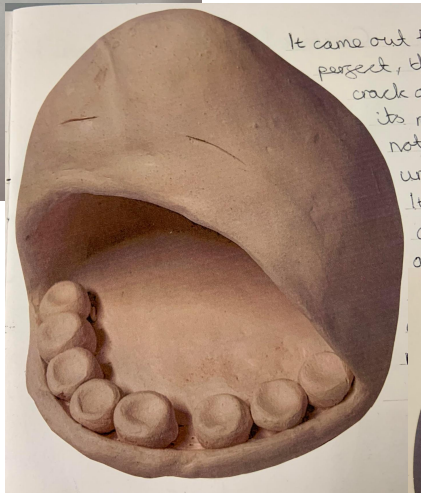


Extra-

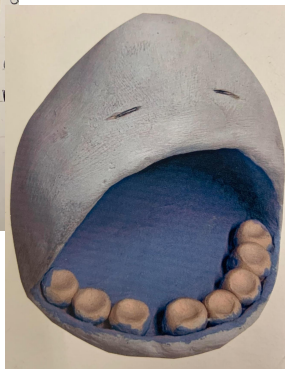
- Trinket holder
- tealight
- Ashtray
- Decor

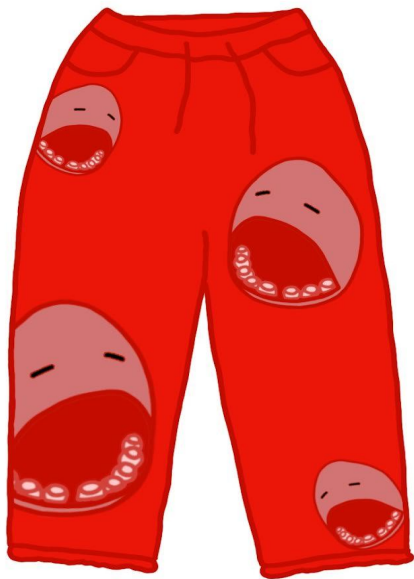
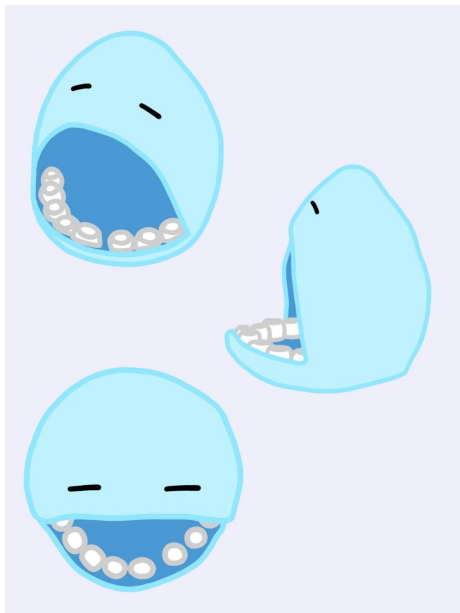
Design Sketches

In this lesson I had no ideas
so I drew up some creature
designs and made one from
clay, I really liked the model
so used it in later work



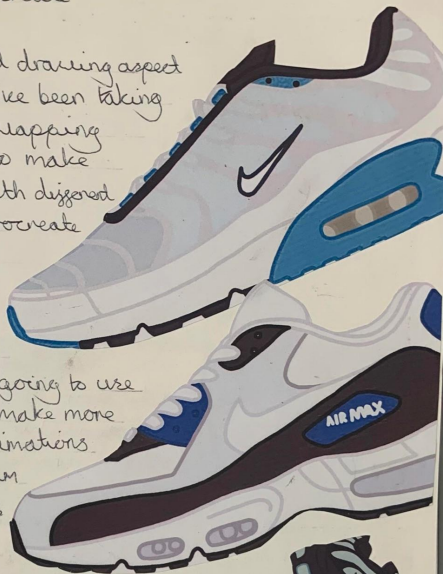
It came out
perfect, but
crack
its
not
w
It
o



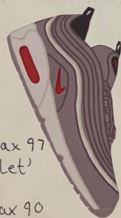


Digital Drawing - Trainer designing/procreate

For my digital drawing aspect of this project I've been taking trainers and swapping them around to make unique pairs with different soles. I use procreate for all of my digital work now as its what I've grown up using. I'm going to use the designs to make more stop motion animations for my final film like the previous one.



Air Max 95
'logo'
x
Air Max 97
'Japan'



Air Max 97
'bullet'
x
Air Max 90
'white red'



Air Max 270
'tiggang'
x
Air Max 97
'aqua'



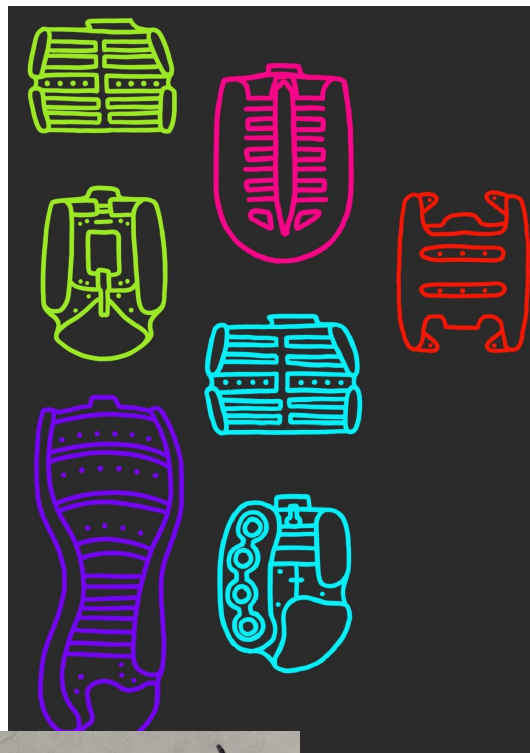
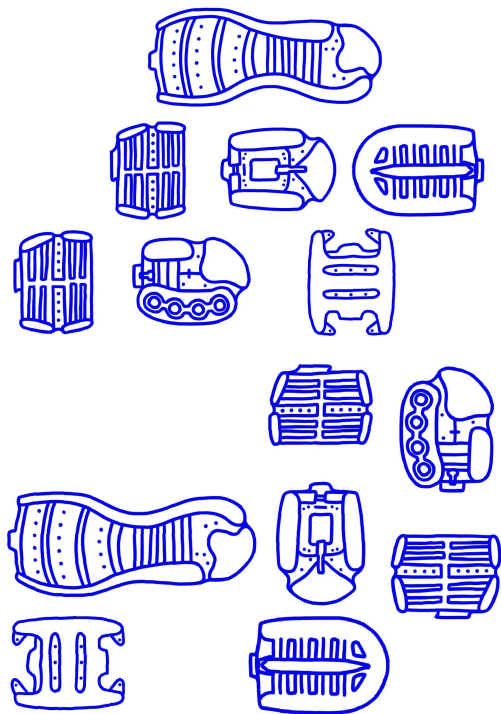
Some air max drawings
where I swapped the soles
around



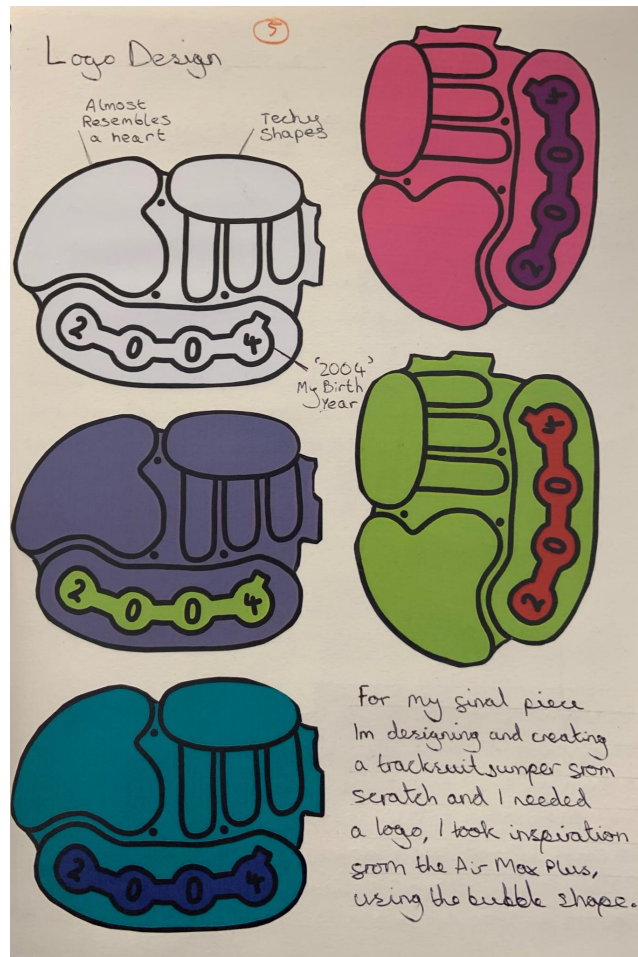
Air Max Plus x Air
max 90 sole swap

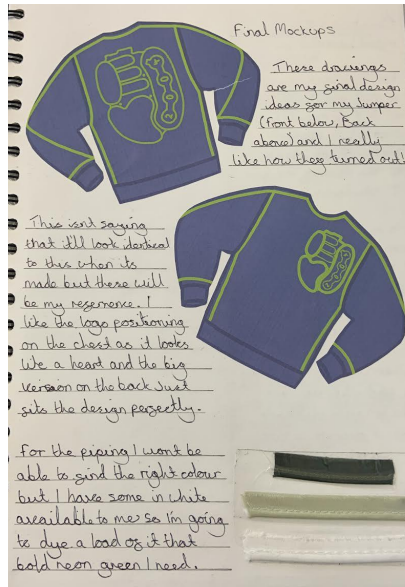


Some digital illustration
work of shoes I like



Logo design for garments
inspired by air max
bubble units





Tracksuit top and bottoms design process + final designs



Tin men silm (group
project)

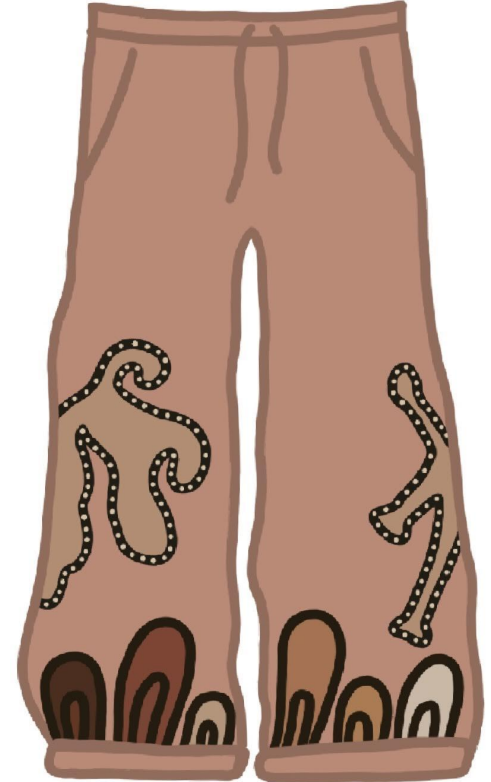


Charcoal lesson, had
to quickly draw things
we saw in a film as
it was playing



Paintings that I made and turned into a model, slipped painting upside down so I had no vision in my head of the outcome

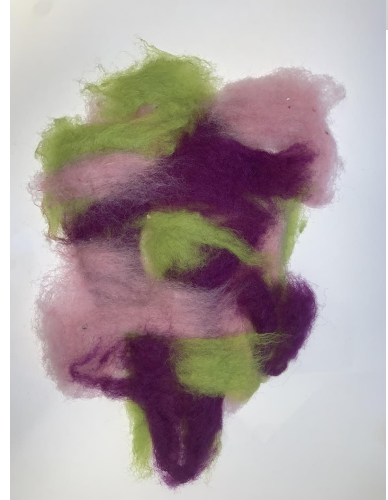




Garment designs using
patterns and images I
found in a magazine



felting practice (needle, wet),
something I really enjoy
and want to incorporate
into fashion / footwear





Shoe design sketches gesturing predominantly felt as the materials, taking inspiration